



NASA Space Agency

Escape From Blue Marble

(demo)

Feature Film

START DATE

2023-09-08

SLATES

9

BLOCKS

6

END DATE

2023-09-08

REFERENCES

15



Tech Specs

OUTPUT RESOLUTION

4096 x 2160

OUTPUT FRAME RATE

24 fps

OUTPUT ASPECT RATIO

2.39:1

OUTPUT PIXEL ASPECT RATIO

1:1

Credits

DIRECTOR

Dakota Kelly Acker

DIRECTOR OF PHOTOGRAPHY

Zackery Delano Knox, a.s.c.

VFX SUPERVISOR

Tessie Layton, v.e.s.

DATA WRANGLER

Lillian Bryant

EDITOR

Sarah McNamara, a.c.e.

PRODUCER

Timothy Devon Korey

FIRST AD

Irwin Brooke

POST FACILITY

Setellite Studios

STUDIO/PRODUCTION COMPANY

Launchpad 39b

PDF Info

EXPORT DATE

2022-08-30

EMPTY TAKES INCLUDED

YES

USER

Buzz Armstrong

STEREO FIELDS HIDDEN

YES

PAGES

57

HIGHLIGHT DIFFERENCES

YES



Synopsis

After escaping from their cells in a maximum security prison on the dark side of the moon, 2 bountyhunters team up to escape in a hijacked cargo ship and set course for Earth.

Having heard of an unguarded fuel depot on the new continent of Agenor, which is uninhabitable due to severe pollution, they hack a Lunar Army Robot to guard them on their treacherous journey.

Many adventures await the trio and bring them to unexpected destinations.

Blocks

BLOCK NUMBER	BLOCK TITLE	DIRECTOR
Block 0	Extra Vehicular Activity	
Block 1	Pilot	Dakota Kelly Acker
Block 2	Saturn Dawn	Irwin Brooke
Block 3	Escape From Blue Marble	Irwin Brooke
Block 4	VP Stage RSS	Dakota Kelly Acker
Block 5	Martian Trouble	Irwin Brooke

Gear

CAMERA	SERIAL NUMBER	GEAR ID
Arri Alexa LF	K1.71000.0-3169	AM-U01
CAMERA	SERIAL NUMBER	GEAR ID
Arri Alexa LF	ALF_02254_34	MUC
CAMERA	SERIAL NUMBER	GEAR ID
Red Epic Mysterium-X	#00106	RE-U02
LENS	SERIAL NUMBER	GEAR ID
Arri Master Primes 35mm	--	--
LENS	SERIAL NUMBER	GEAR ID
Arri Master Primes 50mm	#05091	AL50
LENS	SERIAL NUMBER	GEAR ID
Cooke S4 Primes 25mm	8025-0275	CL25
LENS	SERIAL NUMBER	GEAR ID
Zeiss Super Speeds 85mm	#06671	ZL85
FILTER	SERIAL NUMBER	GEAR ID
Promist	--	PF01



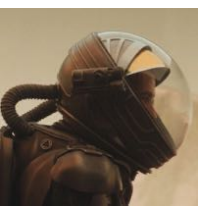
Contacts

FULL NAME Acker, Dakota Kell	COMPANY Unwind Interactive Media	FUNCTION Director
EMAIL --	PHONE --	
FULL NAME Layton, Tessie	COMPANY Planet X	FUNCTION VFX supervisor
EMAIL tessie@setellite.nl	PHONE --	

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WRANGLER
 Lillian Bryant
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 Tessie Layton, v.e.s.



Slate 6

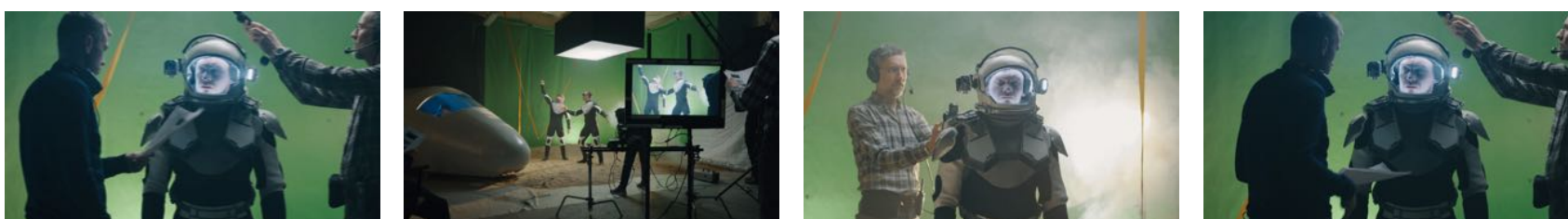
Block Block 5 Martian Trouble	SCENE NUMBER 25	STORYBOARD NUMBER 19-01	UNIT F	TIMESTAMP 11-08-2022 11:12:29	SHOOT DAY 3	VFX SHOT #98
VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

Take 1

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 10:32:10	TIMESTAMP STOP 10:33:04
NOTES Only first half of take will be used.		

Camera A

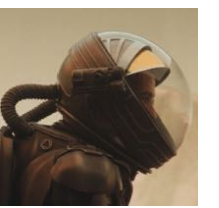
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Scarlet		
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE --	RESOLUTION --
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO --	CAMERA HEAD --	
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --
NOTES --				
Slate Camera Take Camera not Active				



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Slate 6

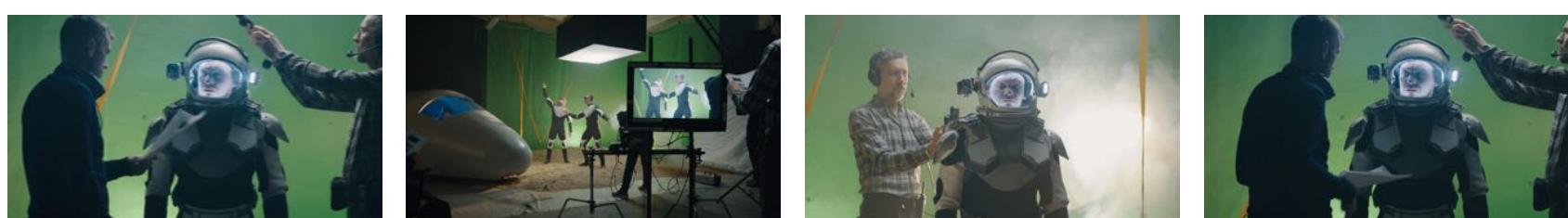
Block Block 5 Martian Trouble	SCENE NUMBER 25	STORYBOARD NUMBER 19-01	UNIT F	TIMESTAMP 11-08-2022 11:12:29	SHOOT DAY 3	VFX SHOT #98
VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

Take 1

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 10:32:10	TIMESTAMP STOP 10:33:04
NOTES Only first half of take will be used.		

Camera B

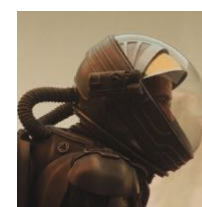
CAMERA GRIP Crane/Jib, Dolly	CAMERA MOVEMENT Free Move, Pan/Tilt	CAMERA MODEL Sony Venice			
FORMAT/STOCK ProRes 422HQ		ISO RATING ISO 1600	COLOR TEMPERATURE 4000K	RESOLUTION --	
ASPECT RATIO --	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD O'Connor		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



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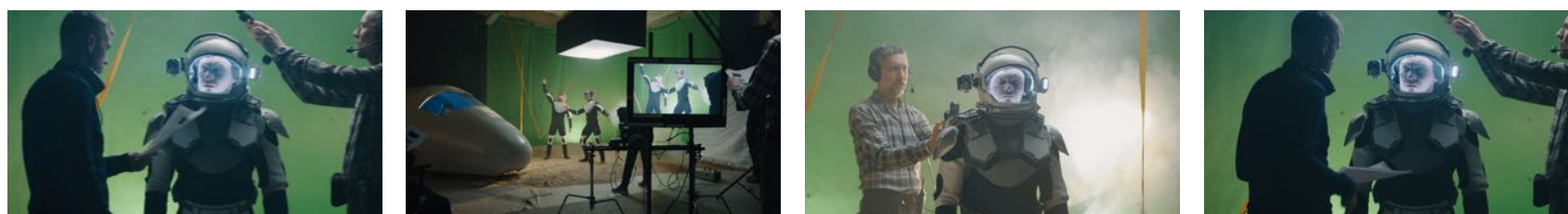
Block Block 5 Martian Trouble	SCENE NUMBER 25	STORYBOARD NUMBER 19-01	UNIT F	TIMESTAMP 11-08-2022 11:12:29	SHOOT DAY 3	VFX SHOT #98
VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

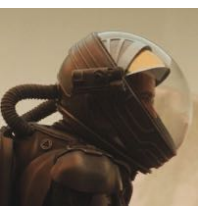
Take 1

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 10:32:10	TIMESTAMP STOP 10:33:04
NOTES Only first half of take will be used.		

Epic (2nd unit)

CAMERA GRIP Crane/Jib	CAMERA MOVEMENT Motion Controlled	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 85 mm		LENS TYPE Prime Lens	
NOTES Epic 2nd unit 4K (shot OG)					
ROLL/MEDIA --	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 120 - 120 cm		LENS FOCUS 85 - 105 cm	
SUBJECT DISTANCE 85 - 200 cm	CAMERA T-STOP 0 f/	CAMERA TILT 0 °		CAMERA DUTCH --	
FRAME RATE --	SHUTTER ANGLE --	FILTER --			
NOTES					





Slate 6

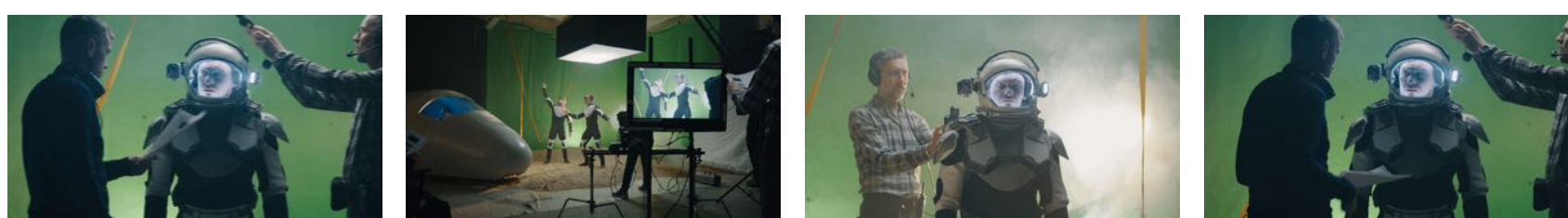
Block Block 5 Martian Trouble	SCENE NUMBER 25	STORYBOARD NUMBER 19-01	UNIT F	TIMESTAMP 11-08-2022 11:12:29	SHOOT DAY 3	VFX SHOT #98
VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

Take 2

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 22:36:10	TIMESTAMP STOP 22:35:04
NOTES Only first half of take will be used.		

Camera A

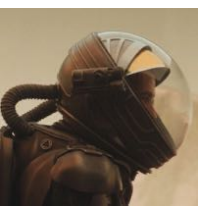
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Scarlet		
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE --	RESOLUTION --
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO --	CAMERA HEAD --	
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --
NOTES --				
Slate Camera Take Camera not Active				



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Slate 6

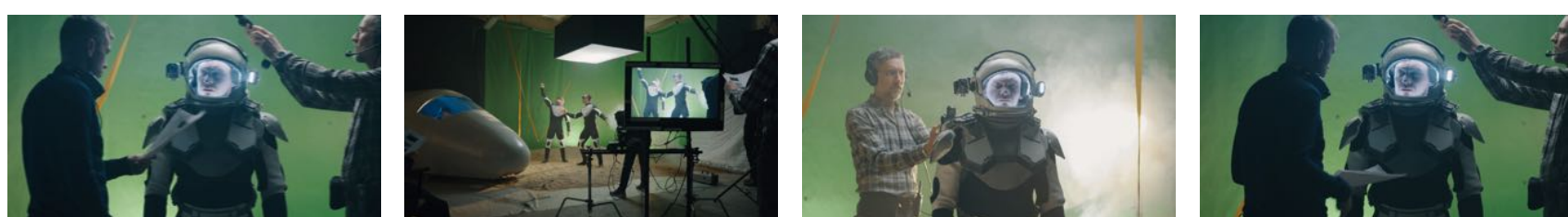
Block Block 5 Martian Trouble	SCENE NUMBER 25	STORYBOARD NUMBER 19-01	UNIT F	TIMESTAMP 11-08-2022 11:12:29	SHOOT DAY 3	VFX SHOT #98
VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

Take 2

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 22:36:10	TIMESTAMP STOP 22:35:04
NOTES Only first half of take will be used.		

Camera B

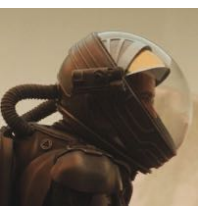
CAMERA GRIP Crane/Jib, Dolly	CAMERA MOVEMENT Free Move, Pan/Tilt	CAMERA MODEL Sony Venice			
FORMAT/STOCK ProRes 422HQ		ISO RATING ISO 1600	COLOR TEMPERATURE 4000K	RESOLUTION --	
ASPECT RATIO --	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD O'Connor		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



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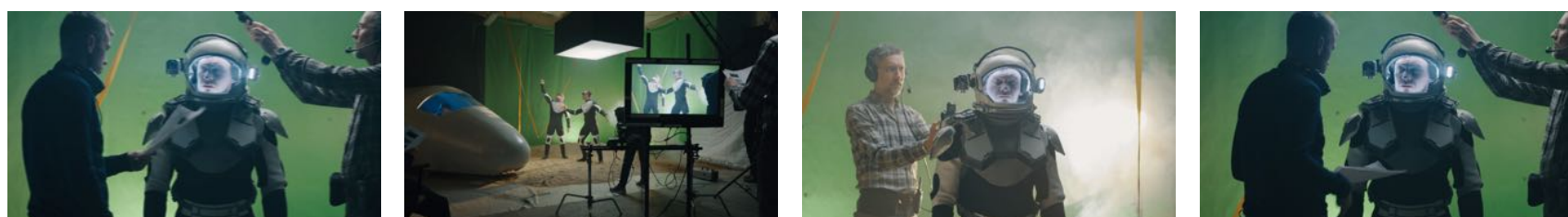
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VFX WORK Add screens in BG cockpit					INTERIOR/EXTERIOR INT	SCRIPT TIME Evening
SCRIPT LOCATION Mars			SHOT DESCRIPTION Gene looks in awe as the screens in the BG all switch off			
SET LOCATION Soundstage			ELEMENT TYPE Live Action			
SET MEDIA Fake content (screens with marker burn-in)		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160806A	
NOTES Markers added after 2nd take. Reflection in helmet shot as separate plate with wide angle.						

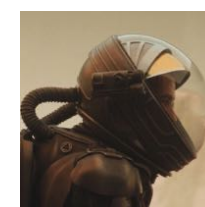
Take 2

TAKE NAME Reverse angle VFX shot #34	TIMESTAMP START 12-10-2021 22:36:10	TIMESTAMP STOP 22:35:04
NOTES Only first half of take will be used.		

Epic (2nd unit)

CAMERA GRIP Crane/Jib	CAMERA MOVEMENT Motion Controlled	CAMERA MODEL Red Epic (#00106)		
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra	
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens	
NOTES Epic 2nd unit 4K (shot OG)				
Slate Camera Take Camera not Active				





Slate 6

CREATED ON 2021-10-02 | VIDEO | 2046X1080@25FPS

Slate006_Take001_RefGene.mov

Used in Slate 6, 89



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

EFBM_Shuttle_SetRef_sc45a_003.jpg

Used in Slate 6, 78, 216

Shuttle photoscan.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Slate006_Take003_RefGene.jpg

Used in Slate 6, 87a



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Slate006_Take002_RefGene.jpg

Used in Slate 6, 87a



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 1

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 21:05:15	TIMESTAMP STOP 21:05:24
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa LF (ALF_02254_34)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 1600	COLOR TEMPERATURE 2700K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A001C003	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 102 - 102 cm		LENS FOCUS 300 - 310 cm	
SUBJECT DISTANCE 300 - 300 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Although shot was assumed static, some subtle focus pulling was needed to keep actor in focus.					



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Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 1

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 21:05:15	TIMESTAMP STOP 21:05:24
NOTES --		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Arri Alexa LF (K1.71000.0-3169)		
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4448x3096
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD O'Connor	
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --
NOTES --				
Slate Camera Take Camera not Active				



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 2

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 21:56:29	TIMESTAMP STOP 21:59:45
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa LF (ALF_02254_34)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 1600	COLOR TEMPERATURE 2700K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A001C004	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 85 - 85 cm		LENS FOCUS 295 - 295 cm	
SUBJECT DISTANCE 82 - 82 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Defocus middle					



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 2

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 21:56:29	TIMESTAMP STOP 21:59:45
NOTES --		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Arri Alexa LF (K1.71000.0-3169)		
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4448x3096
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD O'Connor	
LENS MODEL --		LENS FOCAL LENGTH --	LENS TYPE --	
NOTES --				
Slate Camera Take Camera not Active				



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 3

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:05:48	TIMESTAMP STOP 22:08:00
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa LF (ALF_02254_34)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 1600	COLOR TEMPERATURE 2700K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm	LENS TYPE Prime Lens		
NOTES Shot distortion grid.					
ROLL/MEDIA A001C005	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 90 - 90 cm	LENS FOCUS 246 - 246 cm		
SUBJECT DISTANCE 100 - 100 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °	CAMERA DUTCH 0 - 0 °		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Defocus end (deliberate)					



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 3

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:05:48	TIMESTAMP STOP 22:08:00
NOTES --		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Arri Alexa LF (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4448x3096	
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD O'Connor		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



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Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 4

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:09:04	TIMESTAMP STOP 22:10:03
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Free Move		CAMERA MODEL Arri Alexa LF (ALF_02254_34)		
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 1600	COLOR TEMPERATURE 2700K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A002C006	LENS FOCAL LENGTH 25 - 25 mm		LENS HEIGHT 92 - 95 cm		LENS FOCUS 310 - 310 cm
SUBJECT DISTANCE 105 - 125 cm	CAMERA T-STOP 2.8 - 2.8 f/		CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °
FRAME RATE 24	SHUTTER ANGLE 172.8		FILTER --		
NOTES Tail slate > info not updated on slate board!					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 4

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:09:04	TIMESTAMP STOP 22:10:03
NOTES --		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Arri Alexa LF (K1.71000.0-3169)		
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4448x3096
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD O'Connor	
LENS MODEL --		LENS FOCAL LENGTH --	LENS TYPE --	
NOTES --				
Slate Camera Take Camera not Active				



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 5

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:10:04	TIMESTAMP STOP 22:10:17
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa LF (ALF_02254_34)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 1600	COLOR TEMPERATURE 2700K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A002C007	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 78 - 78 cm		LENS FOCUS 305 - 305 cm	
SUBJECT DISTANCE --	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES No time to measure subject distance. Assume values of take 4?					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 42-1

Block Block 2 Saturn Dawn	SCENE NUMBER 42	STORYBOARD NUMBER 42-005	UNIT A	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 35	VFX SHOT #104
VFX WORK Digital matte, Add CG, Fix/clean					INTERIOR/EXTERIOR EXT	SCRIPT TIME Evening
SCRIPT LOCATION Mission Control			SHOT DESCRIPTION Crew waits for signal			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, Witness Cam		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20220606_03112	
NOTES Chroma not filling entire frame, some roto is needed.						

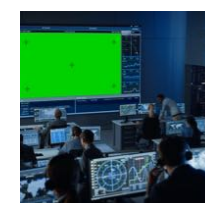
Take 5

TAKE NAME Establishing MC with screen	TIMESTAMP START 02-10-2021 22:10:04	TIMESTAMP STOP 22:10:17
NOTES --		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Arri Alexa LF (K1.71000.0-3169)		
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4448x3096
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD O'Connor	
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --
NOTES --				
Slate Camera Take Camera not Active				





Slate 42-1

CREATED ON 2021-10-02 | VIDEO | 1920X1080@25FPS

Slate034_MissionControl.mov

Used in Slate 42-1

Some spill in reflection on desks.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Chroma_SetRef_scene012b.jpg

Used in Slate 42-1, 90



CREATED ON 2021-10-02 | STILL IMAGE | 1280X720

Chroma_SetRef_scene169.jpg

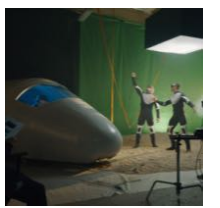
Used in Slate 42-1, 90



NASA Space Agency
Escape From Blue Marble (demo)



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Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 78

Block Block 2 Saturn Dawn	SCENE NUMBER 232	STORYBOARD NUMBER 17a-03	UNIT A	TIMESTAMP 16-08-2022 11:12:08	SHOOT DAY 2	VFX SHOT #34
VFX WORK Digital matte needed outside cockpit. Earth is dark, city lights are visible emerging from major cities.					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Cockpit Cargo Freighter			SHOT DESCRIPTION OS Gene towards Earth. Layer of debris emerges from the darkness.			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160804A	
NOTES Reference photos taken, photo-scanned set and took measurements.						

Take 1

TAKE NAME LA in front of chroma (green)	TIMESTAMP START 15-08-2022 21:29:45	TIMESTAMP STOP 21:30:11
NOTES --		

Camera A

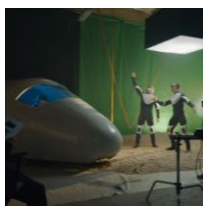
CAMERA GRIP Dolly	CAMERA MOVEMENT Locked Loose	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A071	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 102 - 112 cm		LENS FOCUS 300 - 300 cm	
SUBJECT DISTANCE 300 - 300 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Although shot was assumed static, some subtle focus pulling was needed to keep actor in focus.					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 78

Block Block 2 Saturn Dawn	SCENE NUMBER 232	STORYBOARD NUMBER 17a-03	UNIT A	TIMESTAMP 16-08-2022 11:12:08	SHOOT DAY 2	VFX SHOT #34
VFX WORK Digital matte needed outside cockpit. Earth is dark, city lights are visible emerging from major cities.					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Cockpit Cargo Freighter			SHOT DESCRIPTION OS Gene towards Earth. Layer of debris emerges from the darkness.			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160804A	
NOTES Reference photos taken, photo-scanned set and took measurements.						

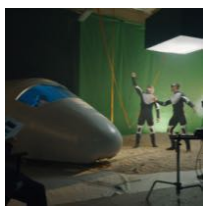
Take 2

TAKE NAME LA in front of chroma (green)	TIMESTAMP START 04-08-2016 11:35:49	TIMESTAMP STOP 11:36:55
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Locked Loose	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A071	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 90 - 95 cm		LENS FOCUS 295 - 310 cm	
SUBJECT DISTANCE 300 - 300 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Focus didn't change.					





Slate 78

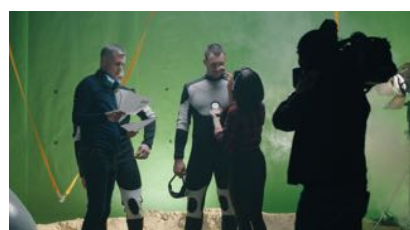
Block Block 2 Saturn Dawn	SCENE NUMBER 232	STORYBOARD NUMBER 17a-03	UNIT A	TIMESTAMP 16-08-2022 11:12:08	SHOOT DAY 2	VFX SHOT #34
VFX WORK Digital matte needed outside cockpit. Earth is dark, city lights are visible emerging from major cities.					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Cockpit Cargo Freighter			SHOT DESCRIPTION OS Gene towards Earth. Layer of debris emerges from the darkness.			
SET LOCATION Soundstage			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers		WEATHER Indoor	WRANGLER Major Tom		HDRI FILENAME IMG_20160804A	
NOTES Reference photos taken, photo-scanned set and took measurements.						

Take 3

TAKE NAME Additional plate	TIMESTAMP START 15-08-2022 21:33:21	TIMESTAMP STOP 21:34:55
NOTES --		

Camera A

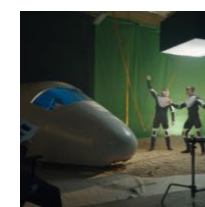
CAMERA GRIP Dolly	CAMERA MOVEMENT Locked Loose	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A071	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 110 - 100 cm		LENS FOCUS 250 - 250 cm	
SUBJECT DISTANCE 250 - 250 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Overall good take					





WRANGLER
Lillian Bryant

VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 78

CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

EFBM_Shuttle_SetRef_sc45a_003.jpg

Used in Slate 6, 78, 216

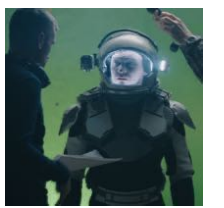
Shuttle photoscan.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Used in Slate 78, 216





Slate 87a

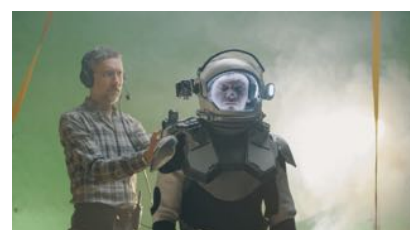
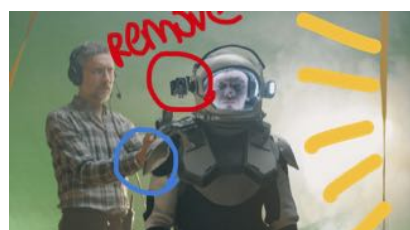
Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom	HDRI FILENAME IMG_20160810B		
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 1

TAKE NAME --	TIMESTAMP START 08-08-2016 16:48:42	TIMESTAMP STOP 16:50:04
NOTES Handheld, no precise values available.		

Alexa A Unit

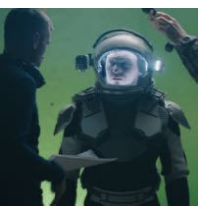
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens		
NOTES --					
ROLL/MEDIA A109	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 170 - 170 cm	LENS FOCUS 60 - 90 cm		
SUBJECT DISTANCE 125 - 80 cm	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT --	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER Promist			
NOTES Pulled from FG to BG					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 87a

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom		HDRI FILENAME IMG_20160810B	
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 1

TAKE NAME --	TIMESTAMP START 08-08-2016 16:48:42	TIMESTAMP STOP 16:50:04
NOTES Handheld, no precise values available.		

Camera B

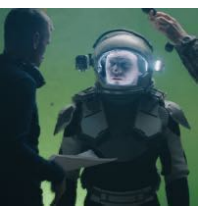
CAMERA GRIP Steadicam	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 87a

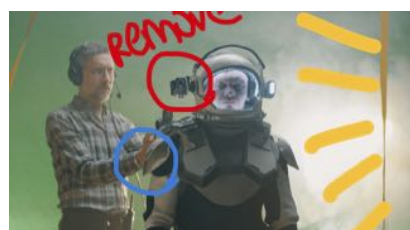
Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom	HDRI FILENAME IMG_20160810B		
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 2

TAKE NAME --	TIMESTAMP START 05-08-2016 16:50:43	TIMESTAMP STOP 16:53:29
NOTES Handheld, no precise values available.		

Alexa A Unit

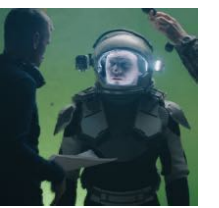
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)	LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens			
NOTES --					
ROLL/MEDIA A109	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 170 - 175 cm	LENS FOCUS 60 - 90 cm		
SUBJECT DISTANCE 125 - 80 cm	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT --	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER Promist			
NOTES Pulled from BG to FG (reversed from take 1)					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 87a

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom	HDRI FILENAME IMG_20160810B		
NOTES Shot reflection plate for helmet. Remove rigs!						

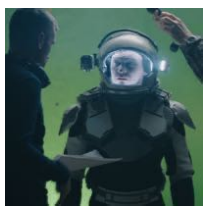
Take 2

TAKE NAME --	TIMESTAMP START 05-08-2016 16:50:43	TIMESTAMP STOP 16:53:29
NOTES Handheld, no precise values available.		

Camera B

CAMERA GRIP Steadicam	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					





Slate 87a

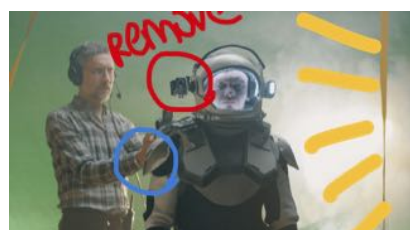
Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom	HDRI FILENAME IMG_20160810B		
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 3

TAKE NAME Empty BG	TIMESTAMP START 15-08-2022 21:53:07	TIMESTAMP STOP 22:02:52
NOTES Static, shot in tiles to stock afterwards for empty BG.		

Alexa A Unit

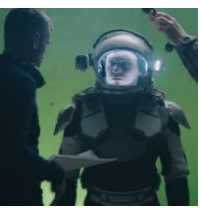
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)	LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens			
NOTES --					
ROLL/MEDIA A110	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 155 - 155 cm	LENS FOCUS 70 - 78 cm		
SUBJECT DISTANCE 125 - 150 cm	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT --	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Filter omitted for chroma					



NASA Space Agency
Escape From Blue Marble (demo)



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 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 87a

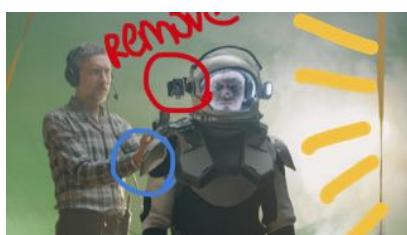
Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom		HDRI FILENAME IMG_20160810B	
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 3

TAKE NAME Empty BG	TIMESTAMP START 15-08-2022 21:53:07	TIMESTAMP STOP 22:02:52
NOTES Static, shot in tiles to stock afterwards for empty BG.		

Camera B

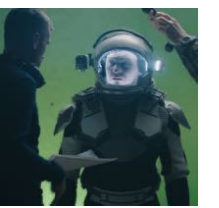
CAMERA GRIP Steadicam	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 87a

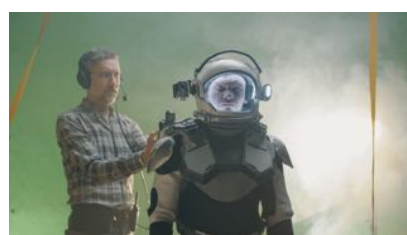
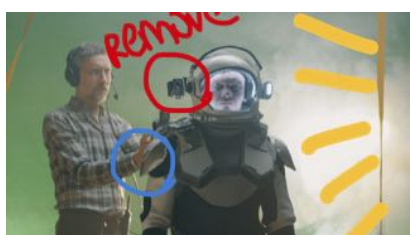
Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Major Tom		HDRI FILENAME IMG_20160810B	
NOTES Shot reflection plate for helmet. Remove rigs!						

Take 4

TAKE NAME --	TIMESTAMP START 15-08-2022 21:51:38	TIMESTAMP STOP 21:51:57
NOTES --		

Alexa A Unit

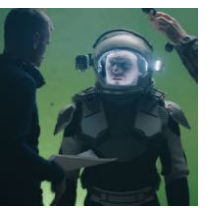
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 87a

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 17-08-2022 11:11:48	SHOOT DAY 6	VFX SHOT #167
VFX WORK Fix/clean, keying and add CG asset					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart		WEATHER Sunny	WRANGLER Major Tom		HDRI FILENAME IMG_20160810B	
NOTES Shot reflection plate for helmet. Remove rigs!						

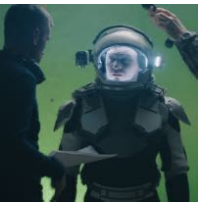
Take 4

TAKE NAME --	TIMESTAMP START 15-08-2022 21:51:38	TIMESTAMP STOP 21:51:57
NOTES --		

Camera B

CAMERA GRIP Steadicam	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 25 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					

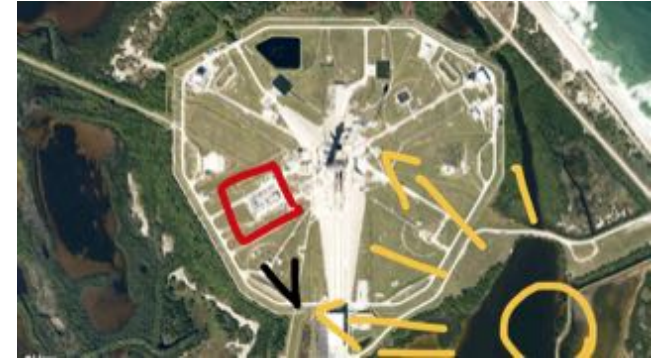




Slate 87a

CREATED ON 2022-08-07 | DRAWING | 1666X1163

Used in Slate 87a



CREATED ON 2022-08-07 | DRAWING | 1666X1163

Used in Slate 87a



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Escape_From_Blue_Marble_Slate87a_26_10_2021_13_35

Used in Slate 87a, 89

Medium close Buzz in front of chroma.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Slate006_Take003_RefGene.jpg

Used in Slate 6, 87a



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Slate006_Take002_RefGene.jpg

Used in Slate 6, 87a





Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810C		
NOTES Shot smoke/steam element against black screen						

Take 1

TAKE NAME --	TIMESTAMP START 15-08-2022 21:30:55	TIMESTAMP STOP 21:31:29
NOTES Handheld, no precise values available.		

Alexa A Unit

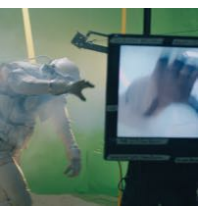
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens		
NOTES --					
ROLL/MEDIA A109	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 550 - 550 cm	LENS FOCUS 385 - 385 cm		
SUBJECT DISTANCE 428 - 428 cm	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT --	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Focus varies per take, as handheld shot was made of action. Cam height averaged on shoulder. No Tilt and Dutch filled out.					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810C	
NOTES Shot smoke/steam element against black screen						

Take 1

TAKE NAME --	TIMESTAMP START 15-08-2022 21:30:55	TIMESTAMP STOP 21:31:29
NOTES Handheld, no precise values available.		

Camera B

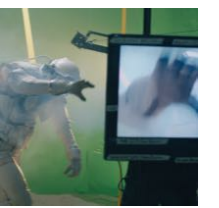
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810C	
NOTES Shot smoke/steam element against black screen						

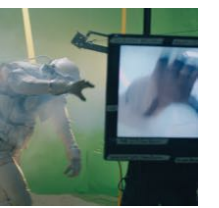
Take 1

TAKE NAME --	TIMESTAMP START 15-08-2022 21:30:55	TIMESTAMP STOP 21:31:29
NOTES Handheld, no precise values available.		

Camera C

CAMERA GRIP --	CAMERA MOVEMENT --		CAMERA MODEL Red Monstro		
FORMAT/STOCK --		ISO RATING --	COLOR TEMPERATURE --	RESOLUTION --	
ASPECT RATIO --	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD --		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					





Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810C		
NOTES Shot smoke/steam element against black screen						

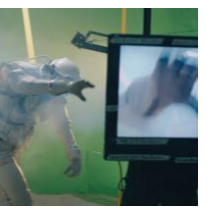
Take 2

TAKE NAME Empty BG	TIMESTAMP START 05-08-2016 16:57:36	TIMESTAMP STOP 16:59:54
NOTES Static, shot in tiles to stock afterwards for empty BG.		

Alexa A Unit

CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens		
NOTES --					
ROLL/MEDIA A110	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 600 - 600 cm	LENS FOCUS 400 - 450 cm		
SUBJECT DISTANCE 620 - 620 cm	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT --	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Tail slate! VFX plate labeled on clapper.					





Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810C		
NOTES Shot smoke/steam element against black screen						

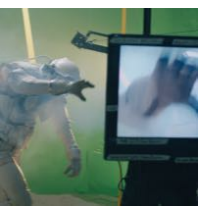
Take 2

TAKE NAME Empty BG	TIMESTAMP START 05-08-2016 16:57:36	TIMESTAMP STOP 16:59:54
NOTES Static, shot in tiles to stock afterwards for empty BG.		

Camera B

CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					





Slate 89

Block Block 4 VP Stage RSS	SCENE NUMBER 87a	STORYBOARD NUMBER 5	UNIT B	TIMESTAMP 13-08-2022 11:12:17	SHOOT DAY 6	VFX SHOT #164
VFX WORK Set extension, Rig removal, Add CG					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Evening
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Airlock opens			
SET LOCATION Set A			ELEMENT TYPE Live Action, Chromakey Green			
SET MEDIA Color Chart	WEATHER Sunny, Indoor		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810C	
NOTES Shot smoke/steam element against black screen						

Take 2

TAKE NAME Empty BG	TIMESTAMP START 05-08-2016 16:57:36	TIMESTAMP STOP 16:59:54
NOTES Static, shot in tiles to stock afterwards for empty BG.		

Camera C

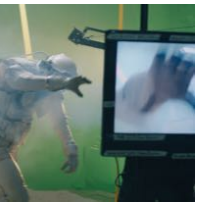
CAMERA GRIP --	CAMERA MOVEMENT --		CAMERA MODEL Red Monstro		
FORMAT/STOCK --		ISO RATING --	COLOR TEMPERATURE --	RESOLUTION --	
ASPECT RATIO --	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD --		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 89

CREATED ON 2021-10-02 | DRAWING | 1615X1127

VFX notes

Used in Slate 89

Remove cables, markers



CREATED ON 2021-10-02 | VIDEO | 2046X1080@25FPS

Slate006_Take001_RefGene.mov

Used in Slate 6, 89



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Escape_From_Blue_Marble_Slate87a_26_10_2021_13_35

Used in Slate 87a, 89

Medium close Buzz in front of chroma.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Slate087a_Take003_STORM_RefGene.jpg

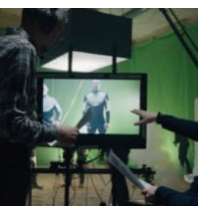
Used in Slate 89



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot				SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door		
SET LOCATION Set B				ELEMENT TYPE Live Action		
SET MEDIA Color Chart		WEATHER Sunny		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810A	
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 1

TAKE NAME --	TIMESTAMP START 07-08-2022 16:50:24	TIMESTAMP STOP 16:50:34
NOTES --		

Alexa A Unit

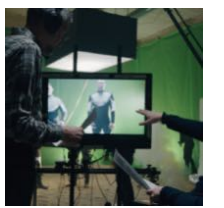
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)			LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart		WEATHER Sunny		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810A
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 1

TAKE NAME --	TIMESTAMP START 07-08-2022 16:50:24	TIMESTAMP STOP 16:50:34
NOTES --		

Camera B

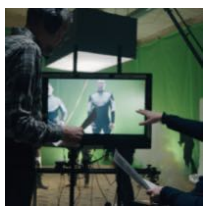
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810A		
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 1

TAKE NAME Chroma pass 1	TIMESTAMP START 02-10-2021 21:53:37	TIMESTAMP STOP --
NOTES --		

Alexa A Unit

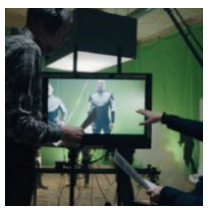
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens		
NOTES --					
ROLL/MEDIA A023C005	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 117 - 117 cm	LENS FOCUS 4.25 - 4.5 m		
SUBJECT DISTANCE 4 - 4 m	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT 12 - 12 °	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES --					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810A	
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 1

TAKE NAME Chroma pass 1	TIMESTAMP START 02-10-2021 21:53:37	TIMESTAMP STOP --
NOTES --		

Camera B

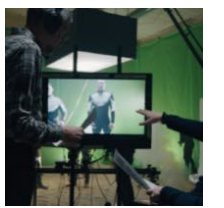
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
ROLL/MEDIA 047C001	LENS FOCAL LENGTH 50 - 50 mm	LENS HEIGHT 0 - 220 cm		LENS FOCUS --	
SUBJECT DISTANCE 150 - 150 cm	CAMERA T-STOP 11 - 11 f/	CAMERA TILT 2 °		CAMERA DUTCH --	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER Promist			
NOTES --					



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Escape From Blue Marble (demo)



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Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Buzz Armstrong	HDRI FILENAME IMG_20160810A		
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

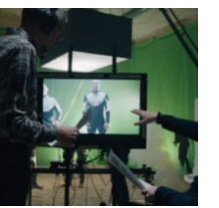
Take 2

TAKE NAME Reference take	TIMESTAMP START 02-10-2021 21:56:26	TIMESTAMP STOP --
NOTES --		

Alexa A Unit

CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit	ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160		
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)	LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens			
NOTES --					
ROLL/MEDIA A023C005	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 117 - 117 cm	LENS FOCUS 3.5 - 3.5 m		
SUBJECT DISTANCE 3.5 - 3.8 m	CAMERA T-STOP 5.6 - 5.6 f/	CAMERA TILT 12 - 12 °	CAMERA DUTCH --		
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Take 3 should have been planned pass, but we skipped it.					





Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810A	
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 2

TAKE NAME Reference take	TIMESTAMP START 02-10-2021 21:56:26	TIMESTAMP STOP --
NOTES --		

Camera B

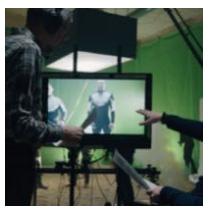
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)		
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra	
LENS MODEL --		LENS FOCAL LENGTH --	LENS TYPE --	
NOTES --				
ROLL/MEDIA --	LENS FOCAL LENGTH 50 - 50 mm	LENS HEIGHT 0 - 220	LENS FOCUS --	
SUBJECT DISTANCE 150 - 150	CAMERA T-STOP --	CAMERA TILT --	CAMERA DUTCH --	
FRAME RATE --	SHUTTER ANGLE --	FILTER --		
NOTES --				



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart	WEATHER Sunny		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810A	
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 4

TAKE NAME --	TIMESTAMP START 07-08-2022 16:53:14	TIMESTAMP STOP 16:53:28
NOTES --		

Alexa A Unit

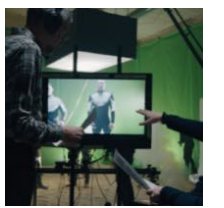
CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Arri Alexa M (K1.71000.0-3169)			
FORMAT/STOCK ARRIRAW 12-bit		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 2880x2160	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm		LENS TYPE Prime Lens	
NOTES --					
Slate Camera Take Camera not Active					



NASA Space Agency
Escape From Blue Marble (demo)



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 Lillian Bryant
 VFX SUPERVISOR
 Tessie Layton, v.e.s.



Slate 90

Block Block 3 Escape From Blue	SCENE NUMBER 87a	STORYBOARD NUMBER --	UNIT B	TIMESTAMP 02-10-2021 21:50:00	SHOOT DAY 6	VFX SHOT #167
VFX WORK --					INTERIOR/EXTERIOR INT/EXT	SCRIPT TIME Morning
SCRIPT LOCATION Humanoid depot			SHOT DESCRIPTION Gene fights off a guard while trying to make it on time through the closing door			
SET LOCATION Set B			ELEMENT TYPE Live Action			
SET MEDIA Color Chart		WEATHER Sunny		WRANGLER Buzz Armstrong		HDRI FILENAME IMG_20160810A
NOTES Director's note: let's shoot additional pickup take when in VP studio.						

Take 4

TAKE NAME --	TIMESTAMP START 07-08-2022 16:53:14	TIMESTAMP STOP 16:53:28
NOTES --		

Camera B

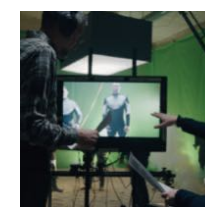
CAMERA GRIP --	CAMERA MOVEMENT --	CAMERA MODEL Red Epic (#00106)			
FORMAT/STOCK REDCODE 12-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL --		LENS FOCAL LENGTH --		LENS TYPE --	
NOTES --					
Slate Camera Take Camera not Active					





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VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 90

CREATED ON 2021-10-02 | STILL IMAGE | 1280X600
Chroma_SetRef_scene012b.jpg
Used in Slate 42-1, 90



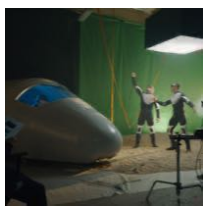
CREATED ON 2021-10-02 | STILL IMAGE | 1280X720
Chroma_SetRef_scene169.jpg
Used in Slate 42-1, 90



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Escape From Blue Marble (demo)



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Tessie Layton, v.e.s.



Slate 216

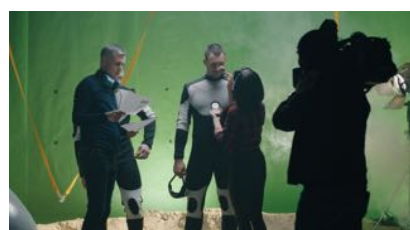
Block --	SCENE NUMBER 101	STORYBOARD NUMBER 101-001	UNIT B	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 6	VFX SHOT #67
VFX WORK Rig removal, Fix/clean, Digital matte					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed Shuttle site			SHOT DESCRIPTION OS Gene towards Earth. Layer of debris emerges from the darkness.			
SET LOCATION Set B			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, HDRI		WEATHER Indoor		WRANGLER Major Tom	HDRI FILENAME IMG_20211002	
NOTES Chroma not filling entire frame, some roto is needed.						

Take 1

TAKE NAME Plate shuttle	TIMESTAMP START 02-10-2021 22:01:34	TIMESTAMP STOP 22:03:42
NOTES --		

Camera A

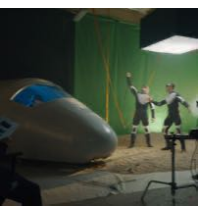
CAMERA GRIP Dolly	CAMERA MOVEMENT Locked Off	CAMERA MODEL Red Epic Mysterium-X (#00106)			
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4K	
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)		LENS FOCAL LENGTH 24 mm		LENS TYPE Prime Lens	
NOTES Shot distortion grid.					
ROLL/MEDIA A071	LENS FOCAL LENGTH 25 - 25 mm	LENS HEIGHT 102 - 102 cm		LENS FOCUS 300 - 300 cm	
SUBJECT DISTANCE 300 - 300 cm	CAMERA T-STOP 2.8 - 2.8 f/	CAMERA TILT 0 - 0 °		CAMERA DUTCH 0 - 0 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES Although shot was assumed static, some subtle focus pulling was needed to keep actor in focus.					



NASA Space Agency
Escape From Blue Marble (demo)



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Tessie Layton, v.e.s.



Slate 216

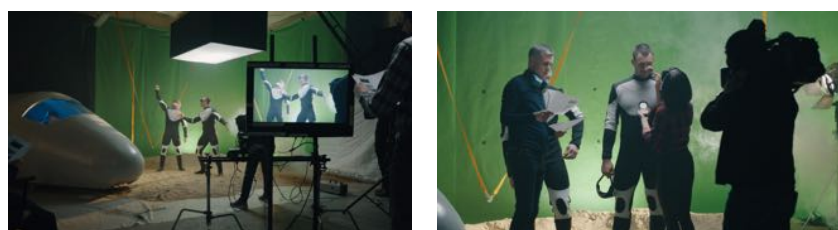
Block --	SCENE NUMBER 101	STORYBOARD NUMBER 101-001	UNIT B	TIMESTAMP 02-10-2021 21:59:48	SHOOT DAY 6	VFX SHOT #67
VFX WORK Rig removal, Fix/clean, Digital matte					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed Shuttle site			SHOT DESCRIPTION OS Gene towards Earth. Layer of debris emerges from the darkness.			
SET LOCATION Set B			ELEMENT TYPE Chromakey Green			
SET MEDIA Markers, Color Chart, HDRI		WEATHER Indoor		WRANGLER Major Tom		HDRI FILENAME IMG_20211002
NOTES Chroma not filling entire frame, some roto is needed.						

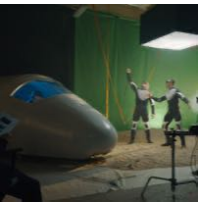
Take 2

TAKE NAME LA in front of chroma (green)	TIMESTAMP START 04-08-2016 11:35:49	TIMESTAMP STOP 11:36:55
NOTES --		

Camera A

CAMERA GRIP Dolly	CAMERA MOVEMENT Locked Off		CAMERA MODEL Red Epic Mysterium-X (#00106)		
FORMAT/STOCK REDCODE 16-Bit RAW			ISO RATING ISO 800	COLOR TEMPERATURE 4000K	RESOLUTION 4K
ASPECT RATIO 1.78:1 (16:9)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:1	CAMERA HEAD O'Connor		
LENS MODEL Cooke S4 Primes 25mm (8025-0275)			LENS FOCAL LENGTH 24 mm		LENS TYPE Prime Lens
NOTES Shot distortion grid.					
ROLL/MEDIA --	LENS FOCAL LENGTH 24 - 24 mm		LENS HEIGHT --		LENS FOCUS --
SUBJECT DISTANCE --	CAMERA T-STOP --		CAMERA TILT --		CAMERA DUTCH --
FRAME RATE 24	SHUTTER ANGLE --		FILTER --		
NOTES --					





Slate 216

CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

EFBM_Shuttle_SetRef_sc45a_003.jpg

Used in Slate 6, 78, 216

Shuttle photoscan.



CREATED ON 2021-10-02 | STILL IMAGE | 1280X600

Used in Slate 78, 216



NASA Space Agency
Escape From Blue Marble (demo)



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Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 308-01b

Block (null) 0	SCENE NUMBER 101	STORYBOARD NUMBER 101-105	UNIT B	TIMESTAMP 12-10-2021 13:05:07	SHOOT DAY 6	VFX SHOT #61
VFX WORK Fix/clean, extend set DMP					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed shuttle site (background)			SHOT DESCRIPTION A weird landscape reveals itself around the group.			
SET LOCATION Set B			ELEMENT TYPE Additional Passes			
SET MEDIA Markers		WEATHER Indoor	WRANGLER Buzz Armstrong		HDRI FILENAME --	
NOTES Chroma not needed anymore, additional passes shot (empty).						

Take 1

TAKE NAME VFX pass 1	TIMESTAMP START 12-10-2021 13:20:28	TIMESTAMP STOP 13:21:07
NOTES --		

Camera A

CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic Mysterium-X (#00106)		
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4.5K
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD --	
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm	LENS TYPE Prime Lens	
NOTES Dead pixel noted on playback monitor				
ROLL/MEDIA A25C001	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 65 - 65 cm	LENS FOCUS 280 - 280 cm	
SUBJECT DISTANCE 280 - 280 cm	CAMERA T-STOP --	CAMERA TILT --	CAMERA DUTCH --	
FRAME RATE 24	SHUTTER ANGLE 180	FILTER --		
NOTES Bad take according to director				



NASA Space Agency
Escape From Blue Marble (demo)



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Lillian Bryant
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Tessie Layton, v.e.s.



Slate 308-01b

Block (null) 0	SCENE NUMBER 101	STORYBOARD NUMBER 101-105	UNIT B	TIMESTAMP 12-10-2021 13:05:07	SHOOT DAY 6	VFX SHOT #61
VFX WORK Fix/clean, extend set DMP					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed shuttle site (background)				SHOT DESCRIPTION A weird landscape reveals itself around the group.		
SET LOCATION Set B				ELEMENT TYPE Additional Passes		
SET MEDIA Markers		WEATHER Indoor		WRANGLER Buzz Armstrong	HDRI FILENAME --	
NOTES Chroma not needed anymore, additional passes shot (empty).						

Take 1

TAKE NAME VFX pass 1	TIMESTAMP START 12-10-2021 13:20:28	TIMESTAMP STOP 13:21:07
NOTES --		

Camera B

CAMERA GRIP Sticks	CAMERA MOVEMENT Locked Loose		CAMERA MODEL Red Epic Mysterium-X (#00106)		
FORMAT/STOCK REDCODE 16-Bit RAW			ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Arri Master Primes 50mm (#05091)			LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens
NOTES --					
ROLL/MEDIA B001C001	LENS FOCAL LENGTH 50 - 50 mm		LENS HEIGHT 105 - 105 cm		LENS FOCUS 80 - 160 cm
SUBJECT DISTANCE 125 - 150 cm	CAMERA T-STOP --		CAMERA TILT 8 - 8 °		CAMERA DUTCH 5 - 5 °
FRAME RATE 24	SHUTTER ANGLE 172.8		FILTER --		
NOTES --					



NASA Space Agency
Escape From Blue Marble (demo)



WRANGLER
Lillian Bryant
VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 308-01b

Block (null) 0	SCENE NUMBER 101	STORYBOARD NUMBER 101-105	UNIT B	TIMESTAMP 12-10-2021 13:05:07	SHOOT DAY 6	VFX SHOT #61
VFX WORK Fix/clean, extend set DMP					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed shuttle site (background)			SHOT DESCRIPTION A weird landscape reveals itself around the group.			
SET LOCATION Set B			ELEMENT TYPE Additional Passes			
SET MEDIA Markers		WEATHER Indoor	WRANGLER Buzz Armstrong		HDRI FILENAME --	
NOTES Chroma not needed anymore, additional passes shot (empty).						

Take 2

TAKE NAME VFX pass (take 2)	TIMESTAMP START 06-06-2022 20:57:18	TIMESTAMP STOP --
NOTES --		

Camera A

CAMERA GRIP Handheld	CAMERA MOVEMENT Free Move	CAMERA MODEL Red Epic Mysterium-X (#00106)			
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4.5K	
ASPECT RATIO Anamorphic scope	PIXEL ASPECT RATIO --	COMPRESSION RATIO --	CAMERA HEAD --		
LENS MODEL Zeiss Super Speeds 85mm (#06671)		LENS FOCAL LENGTH 85 mm		LENS TYPE Prime Lens	
NOTES Dead pixel noted on playback monitor					
ROLL/MEDIA A25C002	LENS FOCAL LENGTH 85 - 85 mm	LENS HEIGHT 65 - 65 cm		LENS FOCUS 280 - 280 cm	
SUBJECT DISTANCE 280 - 280 cm	CAMERA T-STOP --	CAMERA TILT --		CAMERA DUTCH --	
FRAME RATE 24	SHUTTER ANGLE --	FILTER --			
NOTES --					



NASA Space Agency
Escape From Blue Marble (demo)



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VFX SUPERVISOR
Tessie Layton, v.e.s.



Slate 308-01b

Block (null) 0	SCENE NUMBER 101	STORYBOARD NUMBER 101-105	UNIT B	TIMESTAMP 12-10-2021 13:05:07	SHOOT DAY 6	VFX SHOT #61
VFX WORK Fix/clean, extend set DMP					INTERIOR/EXTERIOR INT	SCRIPT TIME Night
SCRIPT LOCATION Crashed shuttle site (background)				SHOT DESCRIPTION A weird landscape reveals itself around the group.		
SET LOCATION Set B				ELEMENT TYPE Additional Passes		
SET MEDIA Markers		WEATHER Indoor		WRANGLER Buzz Armstrong	HDRI FILENAME --	
NOTES Chroma not needed anymore, additional passes shot (empty).						

Take 2

TAKE NAME VFX pass (take 2)	TIMESTAMP START 06-06-2022 20:57:18	TIMESTAMP STOP --
NOTES --		

Camera B

CAMERA GRIP Sticks	CAMERA MOVEMENT Locked Loose	CAMERA MODEL Red Epic Mysterium-X (#00106)			
FORMAT/STOCK REDCODE 16-Bit RAW		ISO RATING ISO 800	COLOR TEMPERATURE 5600K	RESOLUTION 4K	
ASPECT RATIO 1.33:1 (4:3)	PIXEL ASPECT RATIO 1:1 (square)	COMPRESSION RATIO 1:01	CAMERA HEAD Libra		
LENS MODEL Arri Master Primes 50mm (#05091)		LENS FOCAL LENGTH 50 mm		LENS TYPE Prime Lens	
NOTES --					
ROLL/MEDIA B001C001	LENS FOCAL LENGTH 50 - 50 mm	LENS HEIGHT 100 - 100 cm		LENS FOCUS 85 - 150 cm	
SUBJECT DISTANCE 150 - 150 cm	CAMERA T-STOP --	CAMERA TILT 8 - 8 °		CAMERA DUTCH 5 - 9 °	
FRAME RATE 24	SHUTTER ANGLE 172.8	FILTER --			
NOTES --					





Slate 308-01b

CREATED ON 2021-10-02 | STILL IMAGE | 1280X720
EFBM_Buggy_PlanetSurface.jpg
Used in Slate 308-01b

